Examples:

Of other recent changes And changes under discussion

Other Changes in the last 2 years

Change	Description
Design Reviews Design Docs API Docs	 More focus on design reviews, designs as specs, in-code API docs Avoid disagreement later in the review cycle Create a "knowledge base" for new developers
Test Lab OSSTEST	Increased Focus on Quality Share the cost of testing (Past: everyone tested independently)
Release Management 4.6	Slightly shorter release cycle Harder freeze dates Branch master earlier → longer active development period
Release Management 4.7	Short and fixed release cycle (June and December) Even harder freeze dates: no feature freeze exceptions Make it easier for consumers of Xen to plan their products Decrease the impact of features not making it into Xen x.y

Changes proposed/under discussion

Change	Goals
Feature Maturity Lifecycle	 Better understanding of feature maturity for users Encourage more testing: only tested features can be "supported" Find a way to classify non-core features
Decision Making	 Not optimized for "process and convention changes" Make the process clearer and streamline it
Review Process Review Criteria	 Contributing to Xen has become harder This just happened, without being discussed, and came as a surprise Caused issues because of mismatching expectations
Contribution Reporting	 Find better ways to high-light non-code contributions Encourage more code reviews and tests
Roles / Project Leadership	 Conducted a survey in Q3'15: still early days Highlighted <u>different</u> expectations by <u>different</u> people Have a range of options to improve things



Lesson

The project is adapting to a changing environment

Don't get caught out by changes

Participate in discussions

We are facing new tensions, that require to make conscious trade-offs

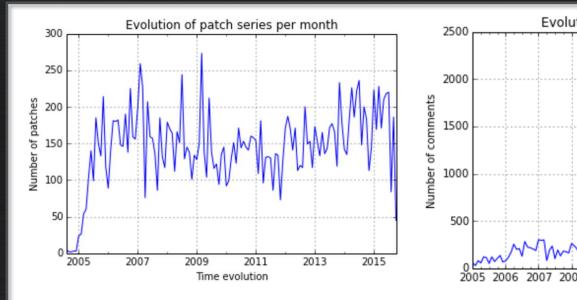
New Features Community Growth

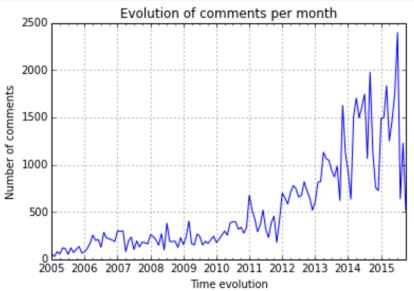


Review Capacity
Review Criteria

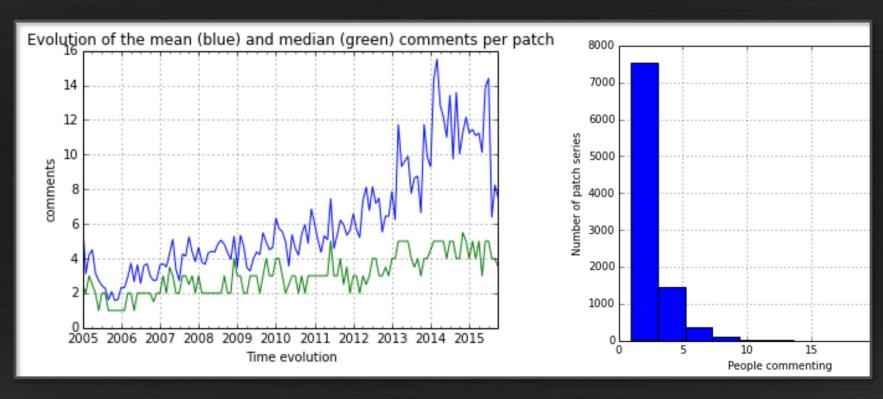
Goal: Better Quality & Security Contributor – Maintainer Interaction

Patches and Comments posted





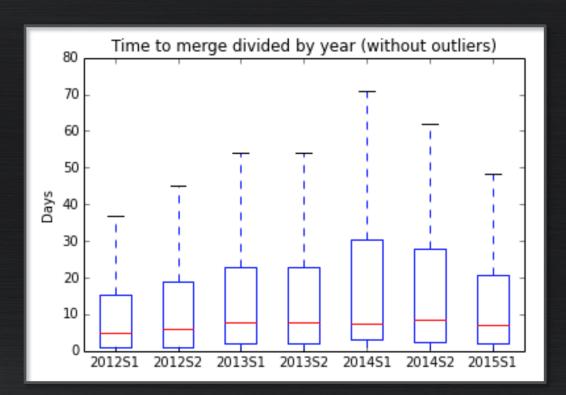
Comments per patch / Reviewers



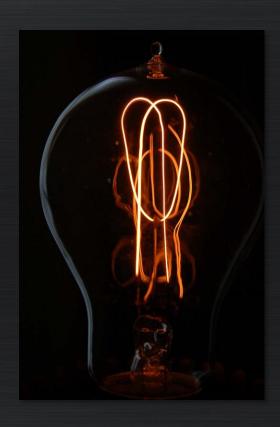


We have a problem: more contributions, tougher contribution requirements, same number of reviewers, number of patches under review is growing

It takes longer to get changes into Xen



We managed to part-fix this through training of new contributors, process changes, better co-ordination



Tougher requirements on Quality gradually happened

There was **no discussion about the quality- contribution trade-off**, which led to surprises and some contributors having wrong expectations

In fact: we didn't know this was happening until recently

Implications for Contributors

For new contributors contributing up to smaller 10-15 patches per year:

- None

For new contributors planning to contributing complex and 15+ patches per year:

- Reviewers are less willing to review patches without getting something in return

At a minimum:

- Engage with the Roadmap Process : Communicate your priorities
- Submit early in the review process and submit designs early for complex code
- Have realistic expectations

Ideally:

- Observe patch reviews on xen-devel@ and help with patch reviews of other people's code
- Help with testing (test days, test reports, test code)
- Long term: work towards maintainership of components/features you care about

100 - 500 patches under review at any given time

Larger patches need ACKs from 3-5 people

Coordination: The paint-gun problem

Reviewer 1

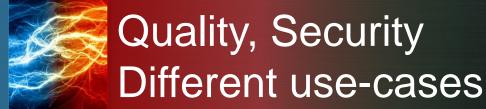
100 - 500 patches under active review Patch series A Patch series B Reviewer 3 Reviewer 2 Patch series N

Reviewers review according to their own schedule and own priorities.

There is no centralized priority list.

You may need to ping reviewers: overdoing this is counter-productive (may be considered as hassling).

New Features Community Growth



Conflicting Requirements e.g.

cloud / enterprise vs. security vendor cloud / enterprise vs. embedded vendor

Security Scrutiny



The latest fixing fashions for open-source hypervisors hit the catwalk



Guest-host escape bug sees Xen project urge rapid upgrade Xen hypervisor v.4.5.1 offers over 100 fixes and improvements



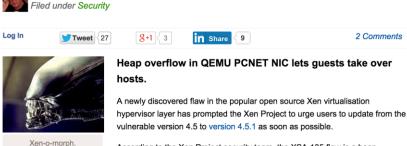
2 Comments

Don't stick your head in the sand, patch QEMU

Xen warns of new Venom-like vulnerability

Xen patches admin privilege escalation Powered by SC Magazine SC vulnerability





By Juha Saarinen on Jun 29, 2015 12:35 PM

According to the Xen Project security team, the XSA-135 flaw is a heap overflow in the Quick Emulator code for the PCNET network interface

Security Scrutiny

Media coverage is just a side-effect.

We care about ...

- There are people out there trying to break Xen
- And use exploits against Xen users

This means ...

- Code is reviewed with security in mind
- Think about security when designing a feature
- Think about security before submitting a patch
- You may be asked to modify related code that is related to your patch (often reviewers code "surrounding" your patch)



Easy Ways to get Involved

Fix some Coverity Scan Issues

- You can get access: see <u>xenproject.org/help/contribution-guidelines.html</u>
- Small, bite-size issues to practice contributing to Xen